

Kindi Ek'qku Defense Craft

SPECS

Class: Heavy Fighter In Service: 2108 Point Value: 24 each Ramming Factor: 19 Jinking Limit: 6 Lvls

MANEUVERING

Turn Cost: 1/3 Speed Turn Delay: 0 Accel/Decel Cost: 1 Thrust Pivot Cost: 1 Thrust Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 8 Stb/Port Defense: 10 Free Thrust: 6 Offensive Bonus: +2 Initiative Bonus: +16

WEAPON DATA Ultralight Particle Beam

Officially IT and ticle bed Number of Guns: 1 Class: Particle Damage: 1d6+1 Range Penalty: -2 per hex Fire Control: n/a Intercept Rating: -2 Rate of Fire: 1 per turn

Light Spatial Missile Class: Ballistic

Class: Ballistic Damage: 6 Range Penalty: None Max Range: 6 hexes Fire Control: n/a Rate of Fire: 2 per turn Ammunition: Max 2/fighter Cost: 6 acid



Ftr #4

Ftr #1 Ftr #2 Ftr #3



Ftr #5

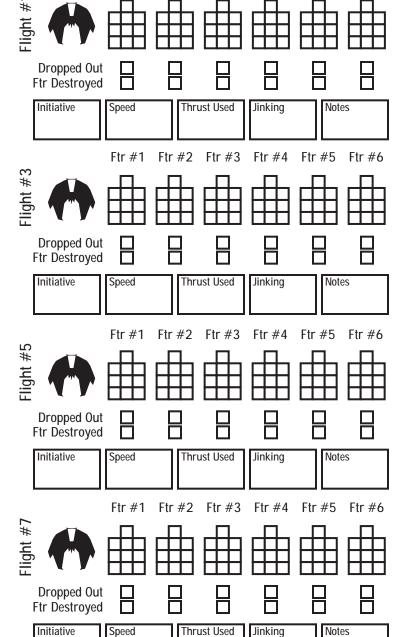
SPECIAL NOTES

Armor shown includes shielding. If this is deactivated, reduce all armor by 1 and increase thrust by 2.
Navigator available
No Warp Engine

IOTES | Flight Level Combat | 5 or more above = 0 Hit | 3-4 above = 1/6 Hit

tivated, reduce all 1-2 above = 1/3 Hit 0-2 below = 1/2 Hit 0-2 below = 1/2 Hit 3-4 below = 2/3 Hit 5-6 below = 5/6 Hit

7 or more below = All Hit



	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #2						
Dropped Out Ftr Destroyed						
Initiative	Speed	Thru	st Used	Jinking	Note	S
	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #4						
Dropped Out Ftr Destroyed						
Initiative	Speed	Thru	st Used	Jinking	Note	S
	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #6						
Dropped Out Ftr Destroyed						
Initiative	Speed	Thru	st Used	Jinking	Note	S
	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #8						
Dropped Out Ftr Destroyed						
Initiative	Speed	Thru	st Used	Jinking	Note	S